Joshua Mason

Saint Paul, MN | +1 (651) 315-5708 | joshuam1008@gmail.com | www.linkedin.com/in/joshuam1008/

EDUCATION

North Carolina State University, Raleigh, NC

Master of Computer Science (MCS)

Jan 2024 - Dec 2024

Cumulative GPA: **3.93** | **Park Scholar** (highly selective merit-based scholarship)

Relevant Coursework: Artificial Intelligence, Data Mining, Convex Optimization, Databases, Software Engineering, Cloud Architecture

Bachelor of Science in Computer Science; Minor in Economics

Aug 2020 - Dec 2023

Cumulative GPA: 4.00 | Summa Cum Laude | Park Scholar | Critical Language Scholar | President of Cybersecurity Club

WORK EXPERIENCE

Thomson Reuters

Twin Cities (Eagan), MN

May 2024 - Aug 2024

Applied Science (NLP/ML) Intern

- Collaborated with tax and finance subject matter experts (SMEs) to iteratively develop, label, and refine a high-quality dataset for a complex natural language processing (NLP) classification task tailored to a Retrieval-Augmented Generation (RAG) pipeline.
- Designed a novel zero-shot classifier in an AWS Sagemaker Studio environment (Python + Jupyter) leveraging LangChain, AWS Bedrock, and third-party LLMs, incorporating chain-of-thought prompt engineering and a tunable feature for achieving either 100% recall or 100% precision.
- Created custom Python scripts to dynamically inject context for stress-testing a production RAG pipeline.
- Conducted thorough performance evaluations of the RAG pipeline using the classifier, identifying **three potential failure modes** and recommending actionable debugging experiments to improve reliability and robustness.

BAE Systems, Inc.

Research Triangle Park (Durham), NC

May 2023 - Aug 2023

Data Science (R&D) Intern

- Led independent research and experimentation within the Geospatial R&D team to develop **cloud segmentation** techniques for real-time, low-altitude, multi-band, multi-resolution live stream feeds.
- Curated a custom dataset and developed three models: a traditional **computer vision** (CV) model, a classical **machine learning** (ML) model, and a **U-net deep learning** (DL) model, using tools such as **OpenCV**, **scikit-learn**, and **PyTorch**.
- Achieved over 75% accuracy and 15 FPS processing on visual and IR band spectrums using a traditional computer vision model with advanced feature detection and filtering, implemented in MATLAB and Python.

Laboratory for Analytic Sciences (research lab)

Raleigh, NC

Data Science Intern

May 2022 - Jun 2022

- Built two web scrapers using Python and Beautiful Soup to collect and construct a Mandarin-language newspaper dataset for NLP event extraction research. Applied Mandarin language skills to manually annotate the dataset for downstream NLP tasks.
- Performed **model inference** on event extraction and event coreference resolution models, diagnosing and resolving key failure modes.

Punch Cyber Analytics Group (cybersecurity research and consulting firm)

Reston, Virginia May 2021 - Aug 2021

Cybersecurity Intern

- Engineered a **weak-labeling pipeline** for security tags using a local **Apache Spark cluster**, processing **over 1TB** of unlabeled corporate **Zeek** (Bro) **network logs** from a simulated red team/blue team cyberwarfare exercise.
- Leveraged **OSINT techniques** and tools like **Maltego** to investigate potential advanced persistent threats (APTs), applying insights gained from four intensive workshops.

People for PSEO (grassroots nonprofit focused on state-level education issues)

Minneapolis, MN

Policy Research Analyst; Chair of Student Committee

Nov 2018 - Jan 2021

Researched education statistics, creating Matplotlib and Seaborn visualizations to support state-level education policy advocacy.

ACADEMIC & PERSONAL PROJECTS

Lunar Lander AI Agent

Jan 2024 - May 2024

• Developed a PyGame-based simulation replicating the physics of the Apollo Lunar Lander in a **partially observable**, **continuous**, **real-time**, and **unknown environment**. Created both a **policy-based expert system** and a **Q-learning agent** (PyTorch + Numpy) that optimized landing efficiency by minimizing time and fuel consumption through careful **reward engineering**.

NBA All-Star Prediction

Aug 2023 - Dec 2023

• Evaluated **22 single and ensemble models** for predicting NBA All-Star selections. Trained a custom **hybrid ANN** using PyTorch, incorporating the most diverse and performant models, **achieving a superior F1 score** over all surveyed approaches.

Data Gandalf - A Dataset Recommender

Aug 2023 - Dec 2023

• Proposed and developed a web application addressing a real-world data discovery challenge sponsored by **SAS**. Built a multi-step **recommendation system** using **TF-IDF** and **BM25**, enabling precise dataset recommendations tailored to user selections.

SKILLS

Programming: Python (Jupyter), Java, C, C++, JavaScript, HTML/CSS, MATLAB, SQL (PostgreSQL, MySQL, SQLite)

Data Mining/ML/NLP: Pandas, NumPy, OpenCV, scikit-learn, NumPy, PyTorch, NLTK, spaCy, gensim, LangChain

Cloud: AWS (CLI, S3, EC2, SageMaker Studio, EKS), Azure (Boards, Repos)

Tools & Frameworks: git/GitHub, REST APIs (FastAPI), GitHub Actions, VS Solutions, Docker, Linux, OpenSearch

Languages: Mandarin Chinese (ACTFL OPI Advanced-Mid Certification; proficient in spoken and written)